

in accordance with the Rules of Amateur Status as approved by R&A Rules Limited. **Penalty for Breach of Local Rule:** disqualification of Team.

b) **Advice (Rule 24.4)**

Two advice givers may be named by each team from whom players in the team may ask and receive advice. The first must be the Team Captain and the second may not be a professional golfer.

The advice givers must be identified to the Committee prior to the start of the Championship.

The advice givers must not walk on the putting green when the ball of a team player is on the putting green.

Penalty for Breach of Local Rule: disqualification of Team.

12 Caddies

A player may have a caddie to carry, transport and handle his or her clubs, give advice and help him or her in other ways allowed during a round.

Caddie must not be a PRO player. U21 events – caddie must be U21.

13 Returning of Score Card

A player's scorecard is officially returned to the Committee when the player has left the recording office/area.

14 Deciding Ties

The method for deciding ties is provided in the relevant Terms of Competition.

15 Results of Match or Championship - Competition Closed

a) **Match Play**

The result of a match is officially announced when it has been recorded in the Championship Office.

b) **Stroke Play**

When the Championship trophy is presented to the winner, the results of the competition are officially announced, and the competition is closed.

16 Anti-Doping

Players are required to comply with and be bound by the Anti-Doping Policy that is established by the International Golf Federation.

17 Practice (Rule 5.2)

All recognised practice areas within the bounds of the course may be used by players for practice on any day of the competition.

17a) Stroke play - Rule 5.2b is modified in this way: Player must not practice on the course before or between the rounds.

17b) Match play – Rule 5.2b is modified in this way: Player must not practice on the course before or between the rounds.

Exception: practice is allowed on the official practice areas.



SLOVAK GOLF ASSOCIATION

LOCAL RULES & TERMS OF COMPETITION 2020

The following Local Rules and Terms of Competition, together with any additions or amendments published by the S l o v a k Golf Association (SKGA) at the golf course, will apply to all Championships and International Matches run by the SKGA.

For the full text of any Local Rule referenced below, please refer to the Official Guide to the Rules of Golf effective January 2019.

Unless otherwise noted, the penalty for breach of a Local Rule is the general penalty (loss of hole in match play or two penalty strokes in stroke play).

1. Out of Bounds (Rule 18-2)

- Boundary objects: When defined by stakes or a fence, the boundary edge is defined by the line between the course-side points of the stakes or fence posts at ground level (excluding angled supports), and those stakes or fence posts are out of bounds.
- When defined by other objects such as a wall or when the Committee wishes to treat a boundary fence in a different way, the Committee should define the boundary edge.
- Lines: When defined by a painted line on the ground, the boundary edge is the course-side edge of the line, and the line itself is out of bounds.

When a line on the ground defines the boundary edge, stakes may be used to show where the boundary edge is, but they have no other meaning.

2. Penalty Areas (Rule 17)

- When a penalty area adjoins a boundary, the penalty area edge extends to and coincides with the boundary.
- When a player's ball is found in or it is known or virtually certain to have come to rest in any penalty area where the ball last crossed the edge of the penalty area at a point that coincides with the boundary of the course, opposite side relief is available under Model Local Rule B-2.1.

Dropping Zones for Penalty Areas

Where a dropping zone is marked for a penalty area, it is an additional option for relief under penalty of one stroke. The dropping zone is a relief area. A ball must be dropped in and come to rest in the relief area.

3. Abnormal Course Conditions (including Immovable Obstructions) (Rule 16)

a) Ground Under Repair

- (1) Any area bounded by a white line.
- (2) The anthill (play and stance are prohibited from there).
- (3) Any area of damaged ground (e.g. caused by vehicle movement) that is considered by a referee to be abnormal.
- (4) French drains (stone-filled drainage ditches).
- (5) Seams of cut turf.
- (6) Yardage painted lines or dots on the putting green or in a part of the general area cut to fairway height or less are to be treated as ground under repair from which relief is available under Rule 16.1. Interference does not exist if yardage painted lines or dots only interfere with the player's stance.

b) Immovable Obstructions

- (1) Landscaped garden areas and everything growing in them that are surrounded by an immovable obstruction are treated as a single abnormal course condition.
- (2) Roads or paths with artificial surface (the gravel included). No sand and soil.
- (3) Roads or paths surfaced with woodchip or mulch. Individual pieces of woodchip are loose impediments.

4 Immovable Obstructions Close to Putting Greens. Model Local Rule F-5 is in effect.

This Local Rule only applies when the ball and immovable obstruction lie in part of the general area cut to fairway height or less. In addition to Rule 16.1a, interference also exists if an immovable obstruction is on the player's line of play, is within two club-lengths of the putting green and is within two club-lengths of the ball. Exception: there is no relief under this Local Rule if the player chooses a line of play that is clearly unreasonable.

5 Ball Deflected by Power Line

If it is known or virtually certain that a player's ball hit a power line [or tower or a wire or pole supporting a power line] during the play, the stroke does not count. The player must play a ball without penalty from where the previous stroke was made (see Rule 14.6 for what to do).

6 Integral Objects

The following are integral objects from which free relief is not allowed:

- a) bunker liners in their intended position;
- b) wires, cables, wrappings or other objects where they are closely attached to trees or other permanent objects;
- c) artificial retaining walls and pilings when located in penalty areas.

7 Clubs and Balls

- a) List of Conforming Driver Heads: Model Local Rule G-1 is in effect. Penalty for making a stroke with a club in breach of Local Rule: disqualification.
- b) Groove and Punch Mark Specifications: Model Local Rule G-2 is in effect. Penalty for making a stroke with a club in breach of Local Rule: disqualification.
- c) List of Conforming Golf Balls: Model Local Rule G-3 is in effect. Penalty for breach of the Local Rule: disqualification.

Note: an updated List of Conforming Clubs and Balls is available on www.randa.org

8 Pace of Play (Rule 5.6)

a) Time Allowed

Each hole has been given a maximum completion time based upon the length and difficulty of the hole. The maximum time allotted for the completion of 18 holes will be available prior to play.

b) Definition of Out of Position

The first group and any group after a starter's gap will be considered to be "out of position" if, at any time during the round, the group's cumulative time exceeds the time allowed for the number of holes completed. Any following group will be considered "out of position" if it is more than the starting interval behind the group in front.

Note: in making a decision on whether to time a "following group" that is out of position, leniency may be shown to a group that has not exceeded the time allotted for the number of holes completed.

c) Procedure when Group is Out of Position

- i. If a decision is taken to time the group, each player in the group will be subject to individual timing by a referee. Each player in the group will be advised that they are "out of position" and are being timed.
- ii. The maximum time allocated per shot is 40 seconds. 10 extra seconds are allowed for the first player to play:
 - on a par three hole;
 - an approach shot; and
 - a chip or putt.

The timing will start when a player has had sufficient time to reach the ball, it is his or her turn to play and he or she is able to play without interference or distraction. Time taken to determine distance and select a club will count as time taken for the next stroke.

On the putting green, timing will start when the player has had a reasonable amount of time to lift, clean and replace the ball, repair damage that interferes with the line of play and move loose impediments on the line of play. Time spent looking at the line of play from beyond the hole and/or behind the ball will count as part of the time taken for the next stroke.

- iii. Timing ceases when a group is back in position and players will be advised accordingly.

Note: in some circumstances, an individual player or two players within a group of three may be timed instead of the entire group.

Penalty for Breach of Local Rule:

One bad time	Player will be warned by the referee and told that, if he/she has a further bad time, he/she will be penalised.
Two bad times	One Stroke Penalty/Loss of Hole
Three bad times	Additional Two Penalty Strokes/Loss of Hole
Four bad times	Disqualification/Disqualification

9 Suspension of Play (Rule 5.7)

The following signals will be used to suspend and resume play:

- immediate stop for imminent danger - one prolonged note of a siren;
- stop for a non-dangerous situation - three consecutive notes of a siren;
- resumption of play - two consecutive notes of a siren.

Note: when play is stopped for imminent danger, all practice areas will be immediately closed.

10 Transportation

During a round, a player or caddie must not ride on any form of motorized transportation.

A player who will play, or has played, under penalty of stroke and distance is always authorized to ride on motorized transportation. The player gets the general penalty for each hole during which there is a breach. A breach between two holes applies to the next hole.

11 Team Captains and Advice in Team Competitions (Rule 24)

- a) Team Captain (Rule 24.3)

Each team may name a Team Captain who must be an amateur golfer